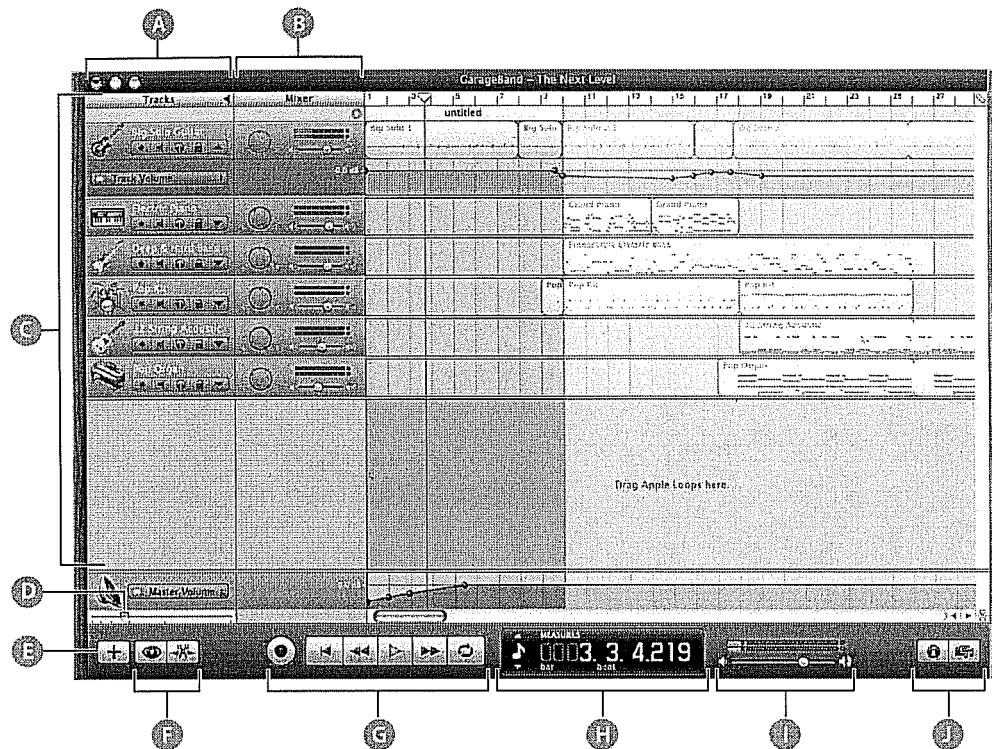


# GarageBand Window



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- A** **Track headers:** The instrument icon and name are shown at the left of each track's header. Click the name to type a new track name. Click the Record Enable button (with the red circle) to turn on the track for recording. Click the Mute button (with the speaker icon) to silence the track. Click the Solo button (with the headphone icon) to hear the track by itself. Click the Lock Track button (with the padlock icon) to lock the track. Click the triangle to show the track's automation curves.
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- B** **Track mixer:** Drag the pan dial to adjust the pan position of the track (the left-to-right placement in the stereo field). Drag the volume slider to adjust the track's volume. Watch the level meters to see the track's volume level as you record and play.
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- C** **Timeline:** Contains the tracks where you record Real and Software Instruments, add loops, and arrange regions. Also includes the beat ruler, which you use to move the playhead and align items in the timeline with beats and measures. See "Timeline" on page 11 for a description of the features and controls of the timeline.
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- D** **Zoom slider:** Drag the zoom slider to zoom in for a closer view of part of the timeline, or to zoom out to see more of the timeline.
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- E** **Add Track button: (+)** Click to add a track below the existing tracks in the timeline.
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- F** **Loop Browser and Editor buttons:** Click to open the loop browser or the editor.
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- G** **Transport controls:** Click the Record button to start recording. Click the Play button to start or stop the project playing. Click the Go To Beginning, Rewind, or Fast Forward buttons to move the playhead to different parts of the project. Click the Cycle button to turn the cycle region on or off.
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- H** **LCD:** The LCD has four modes: Time, Measures, Chord, and Project.  
In Time and Measures modes, the LCD shows the playhead's position in either absolute time (hours, minutes, seconds, fractions) or musical time (measures, beats, ticks). Drag or double-click the numerals to move the playhead.  
In Chord mode, you can see chord symbols when you play any Software Instrument. You can also use the built-in tuner to tune guitars and other Real Instruments connected to your computer.  
In Project mode, you can choose a different key and time signature for the project, and change the project tempo.
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- I** **Master volume slider and level meters:** Drag the volume slider to adjust the project's master volume level. Watch the level meters to see if clipping is occurring before you export a project.
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- J** **Track Info and Media Browser buttons:** Click to open the Track Info pane or the Media Browser.
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